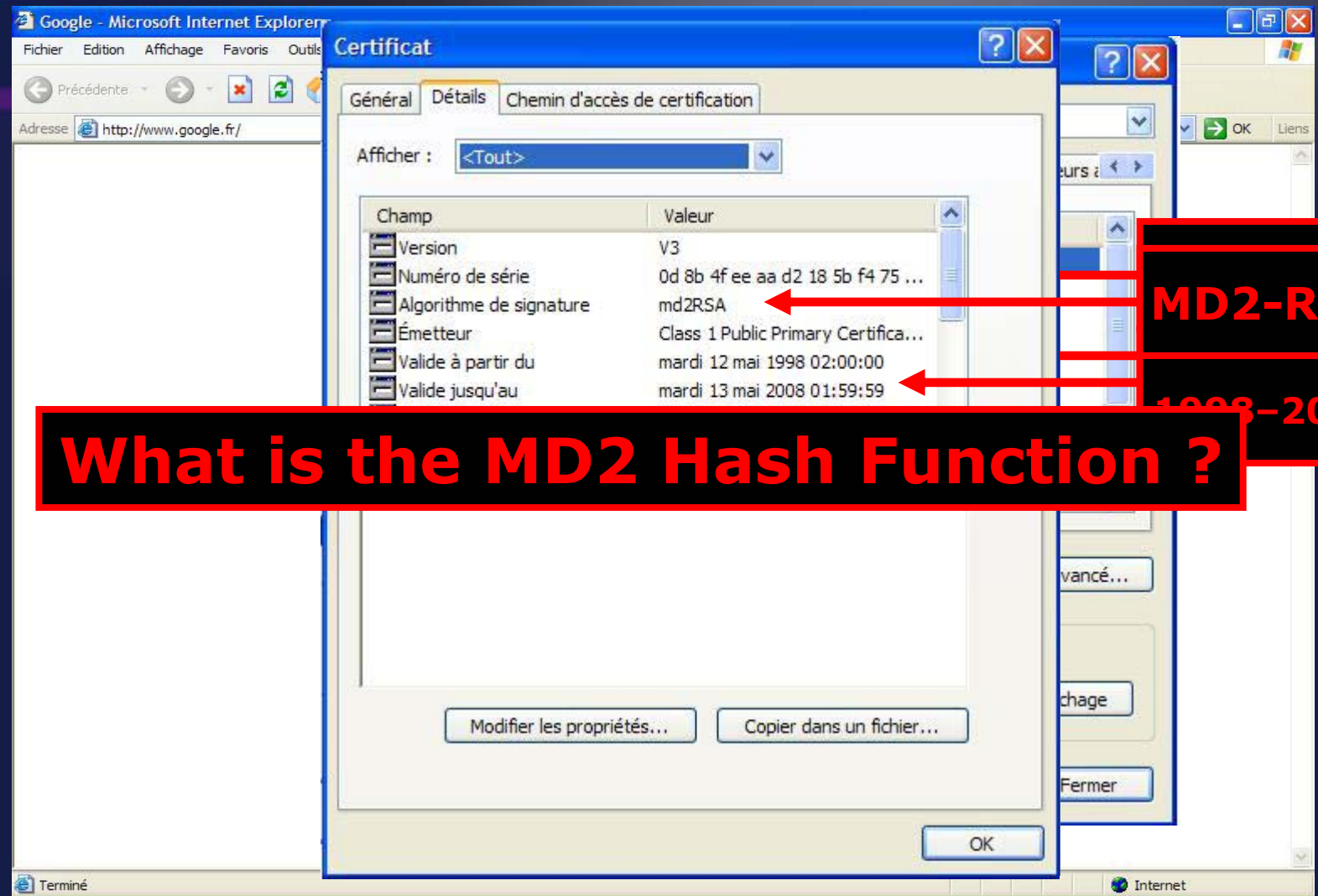


# **The MD2 Hash Function is not One-Way**

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# A Concrete Situation



**MD2-RSA**

**1998-2008**

**What is the MD2 Hash Function ?**

# Popular Hash Functions

- The SHA family (developed by NIST)
  - SHA-0 (collision found in August 2004)
  - SHA-1
  - SHA-256 and sisters
- The MD Family (developed by RSA Labs)
  - MD2
  - MD4 (collision found in 1996)
  - MD5 (collision found in 2004)
- Other algorithms
  - RIPEMD
  - HAVAL

# The MD2 Hash Function

- It was designed by Ron Rivest in 1989 (published in a 1992 RFC)
- Non-classical construction (early design)
- Part of PKCS #1 v1.5 and 2.1 standards
- Few cryptanalysis results :
  - Collision on a simplified version (Rogier-Chauvaud, 1995)

## Results in this paper

Important weaknesses of MD2 :

- The compression function can be inverted with complexity  $2^{73}$  basic operations (meet-in-the-middle attack)
- Consequence = Preimage and Second preimage attacks cost  $2^{104}$

⇒ **MD2 is not a secure One-Way Hash**

# Hash Functions

- Input = a message of arbitrary length
- Output = a hash of fixed size (**128 bits** for MD2)

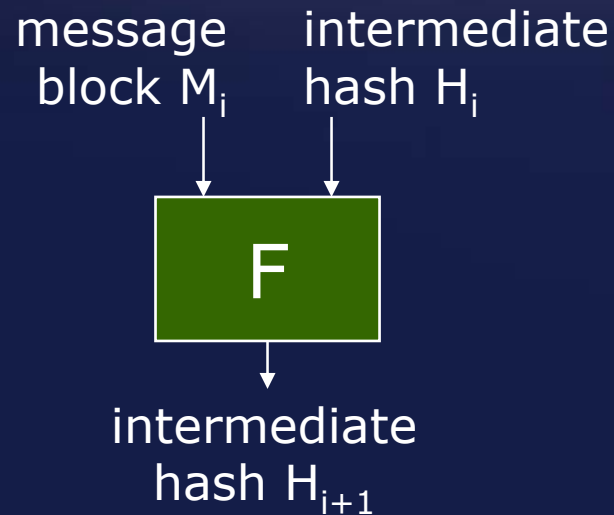
$$H : \{0,1\}^* \longrightarrow \{0,1\}^{128}$$

# Security of Hash Functions

- **Collision resistance**
  - It should be difficult to find  $M$  and  $M'$  such that  $H(M) = H(M')$
- **Second preimage resistance**
  - For a given  $M$ , it should be difficult to find  $M'$  such that  $H(M) = H(M')$
- **Preimage resistance**
  - For a given  $h$ , it should be difficult to find  $M$  such that  $H(M) = h$

# Compression Function

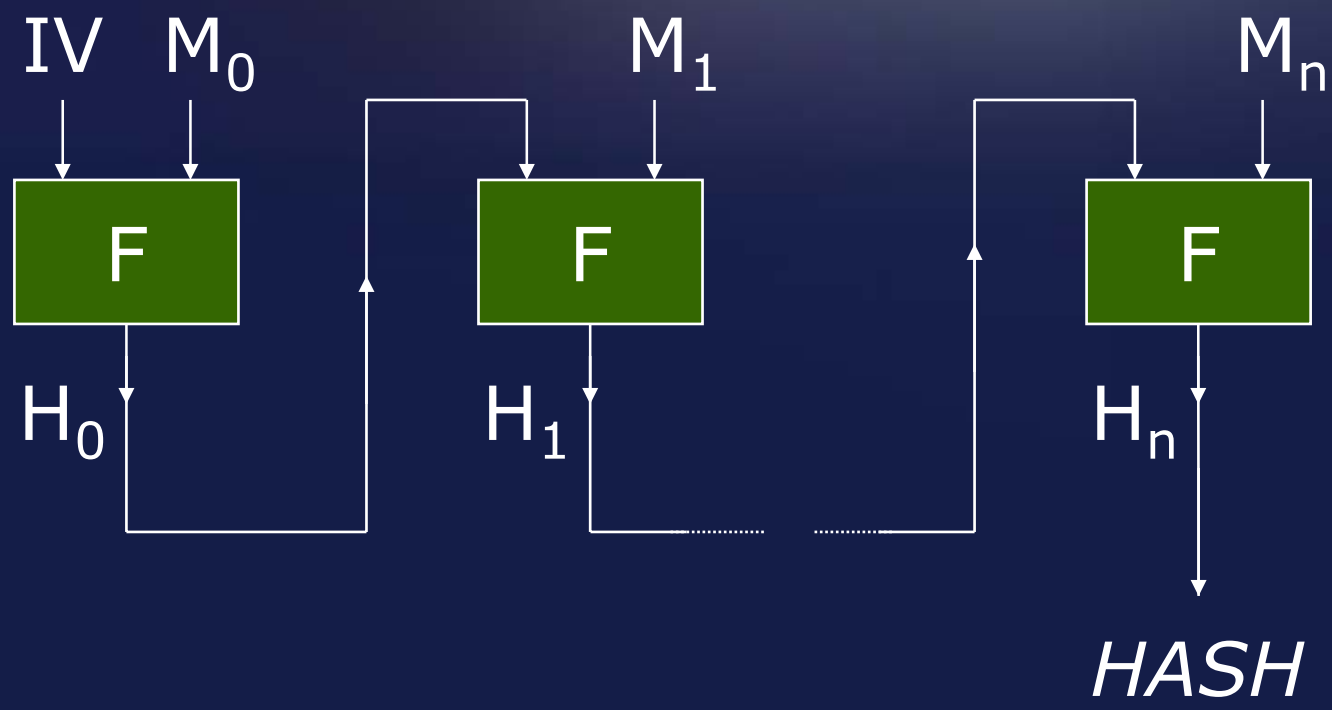
- The basic tool is a compression function  $F$



- Message blocks have length **128 bits** for MD2.



# Iterated Hash Functions



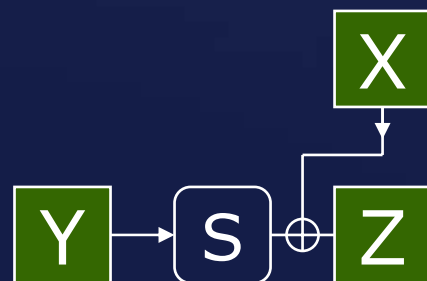
## Particularities of MD2

- not Merkle-Damgaard
  - Last message block = non-linear checksum
- not Davies-Meyer
  - Dedicated compression function
- All operations are **byte-oriented**

## A basic tool

The basic function is

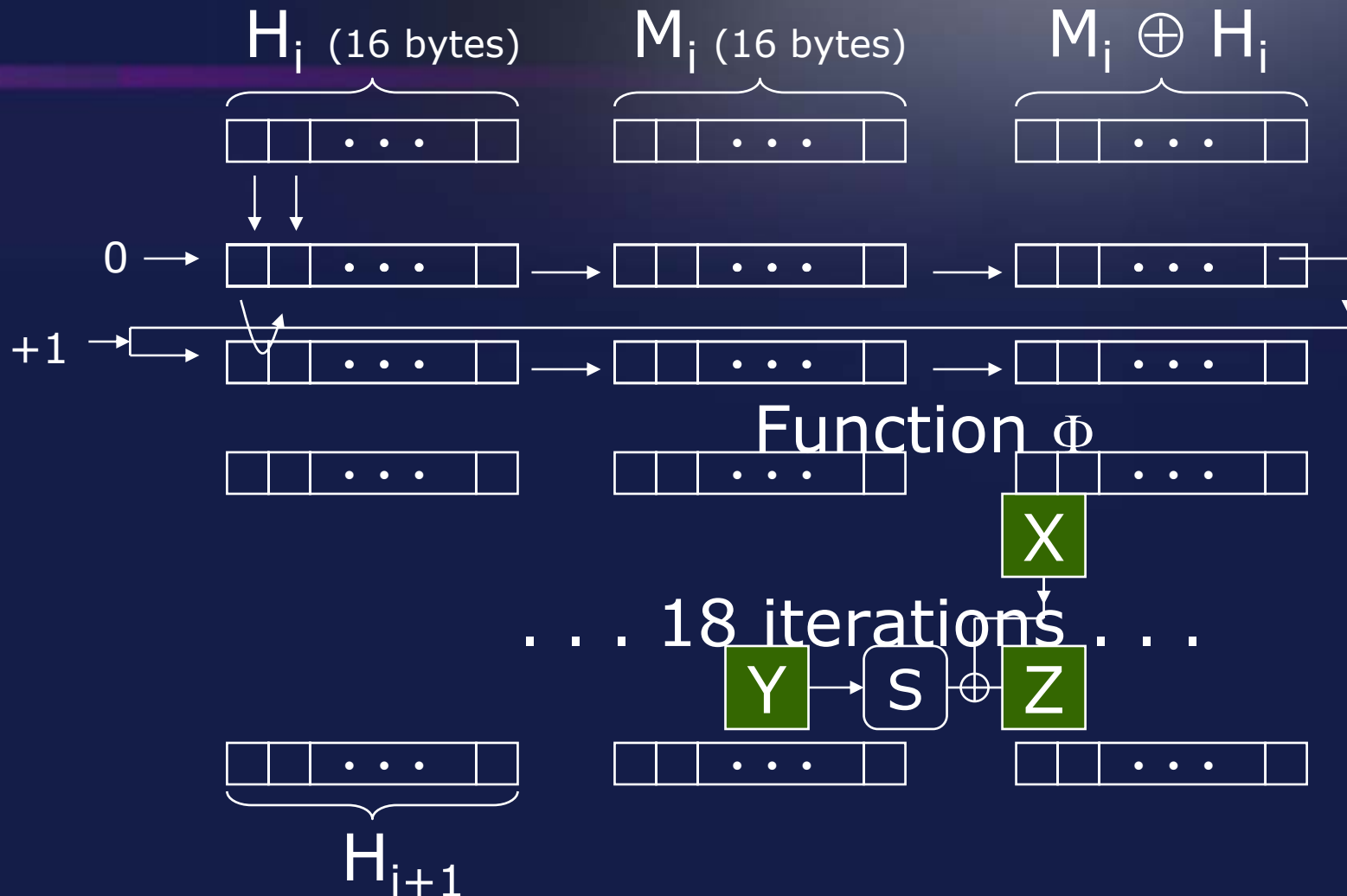
$$\Phi(X, Y) = Z = X \oplus S(Y)$$



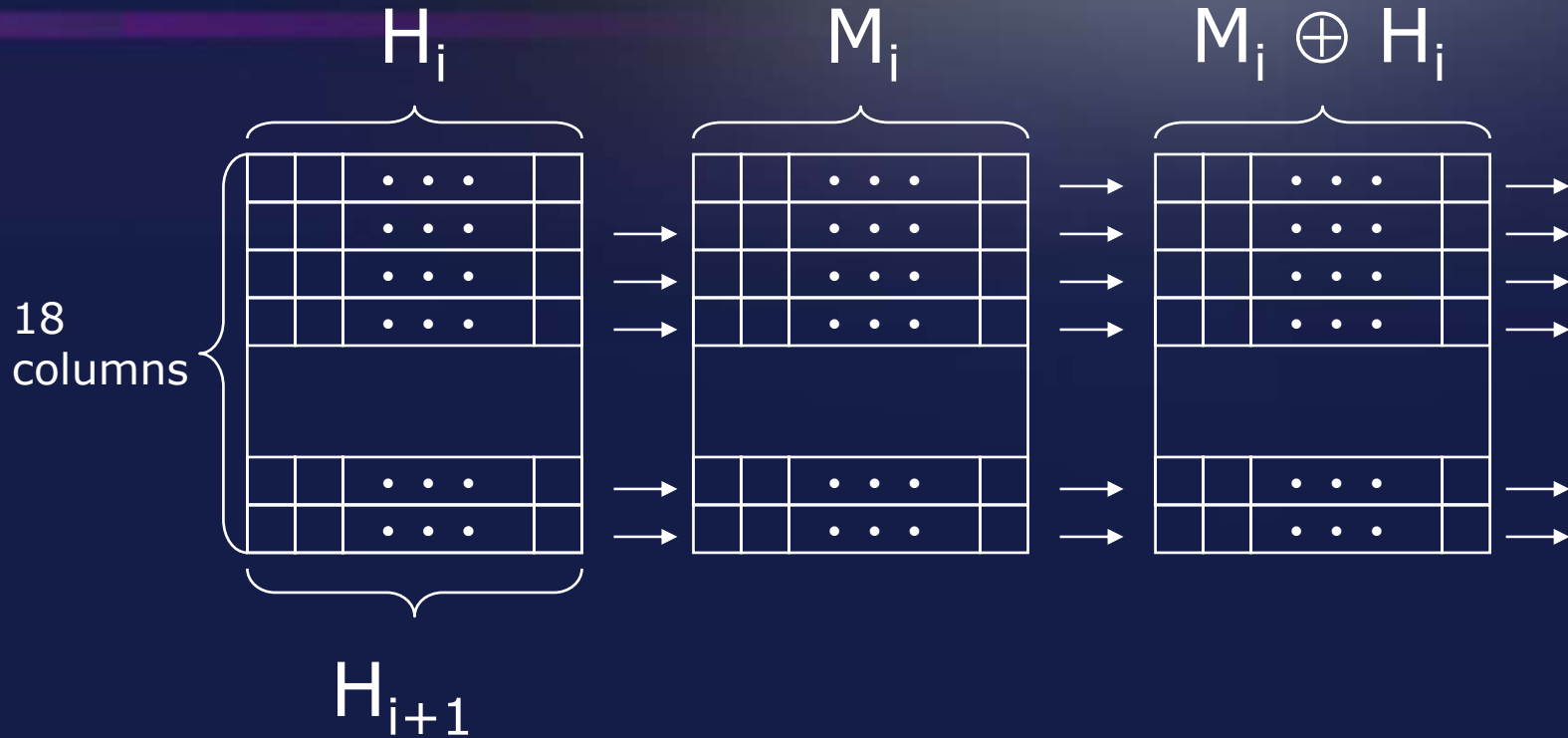
where  $S$  is a  $8 \rightarrow 8$  S-box

$\Phi$  is invertible when one input is known

# MD2 compression function



# Representation



Intermediate values are stored in 3 matrices

## Attacks against F

$$H_{i+1} = F(H_i, M_i)$$

2 “preimage” attacks against F :

- $H_i$  and  $H_{i+1}$  are given, find  $M_i$

Complexity  $2^{95}$

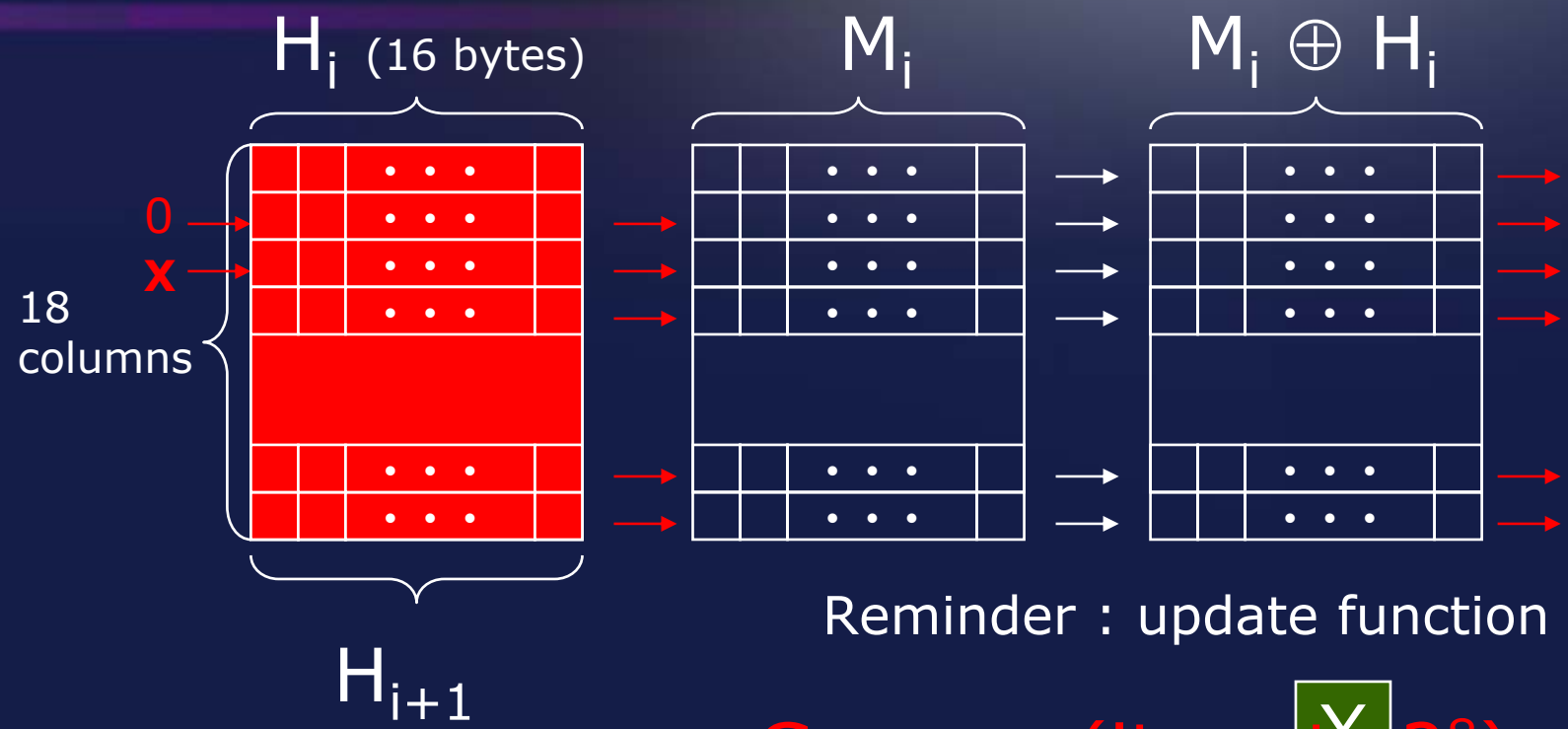
- $H_{i+1}$  is given, find  $M_i$  and  $H_i$

Complexity  $2^{73}$

## General Ideas of these Attacks

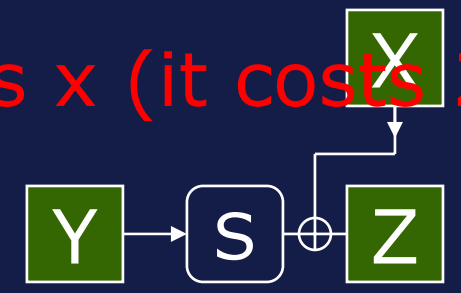
1. **Determine** portions of the state from known values (like  $H_{i+1}$ )  
⇒ indeed  $\Phi$  is “invertible”
2. **Guess** separately the two halves of the unknown.
3. “**meet-in-the-middle**” : find a match ( $\approx$  solution)

# When $H_i$ and $H_{i+1}$ are given



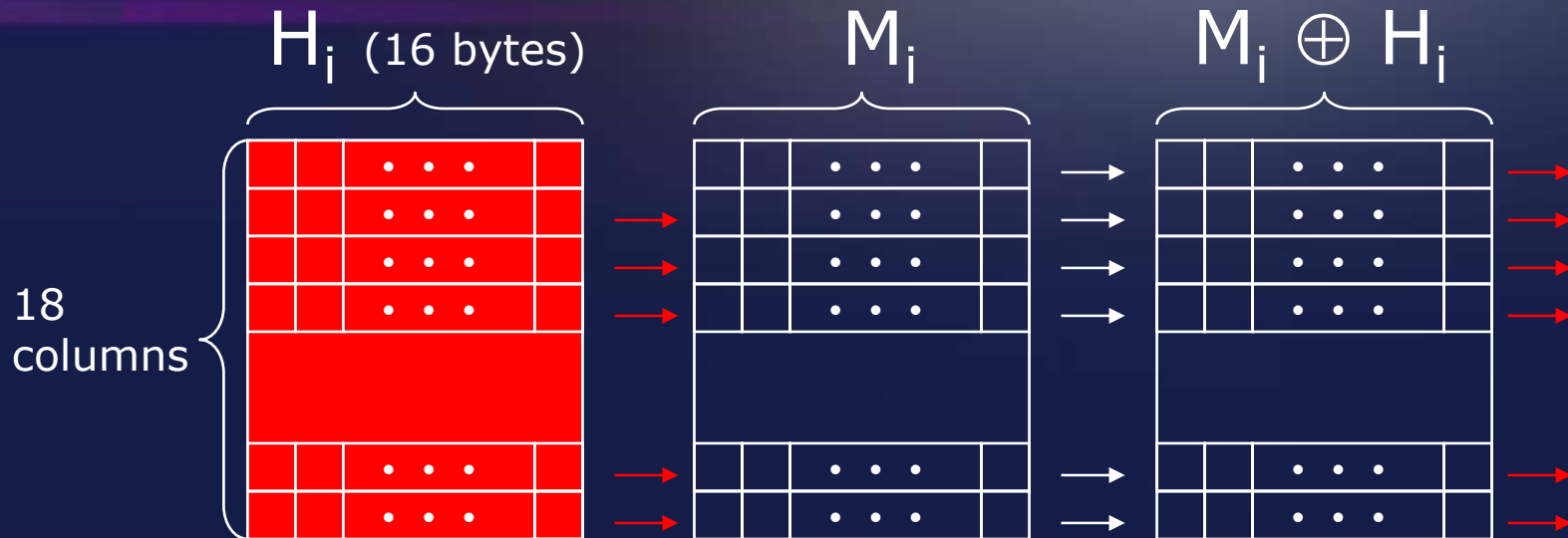
Reminder : update function is

**Guess  $x$  (it costs  $2^8$ )**



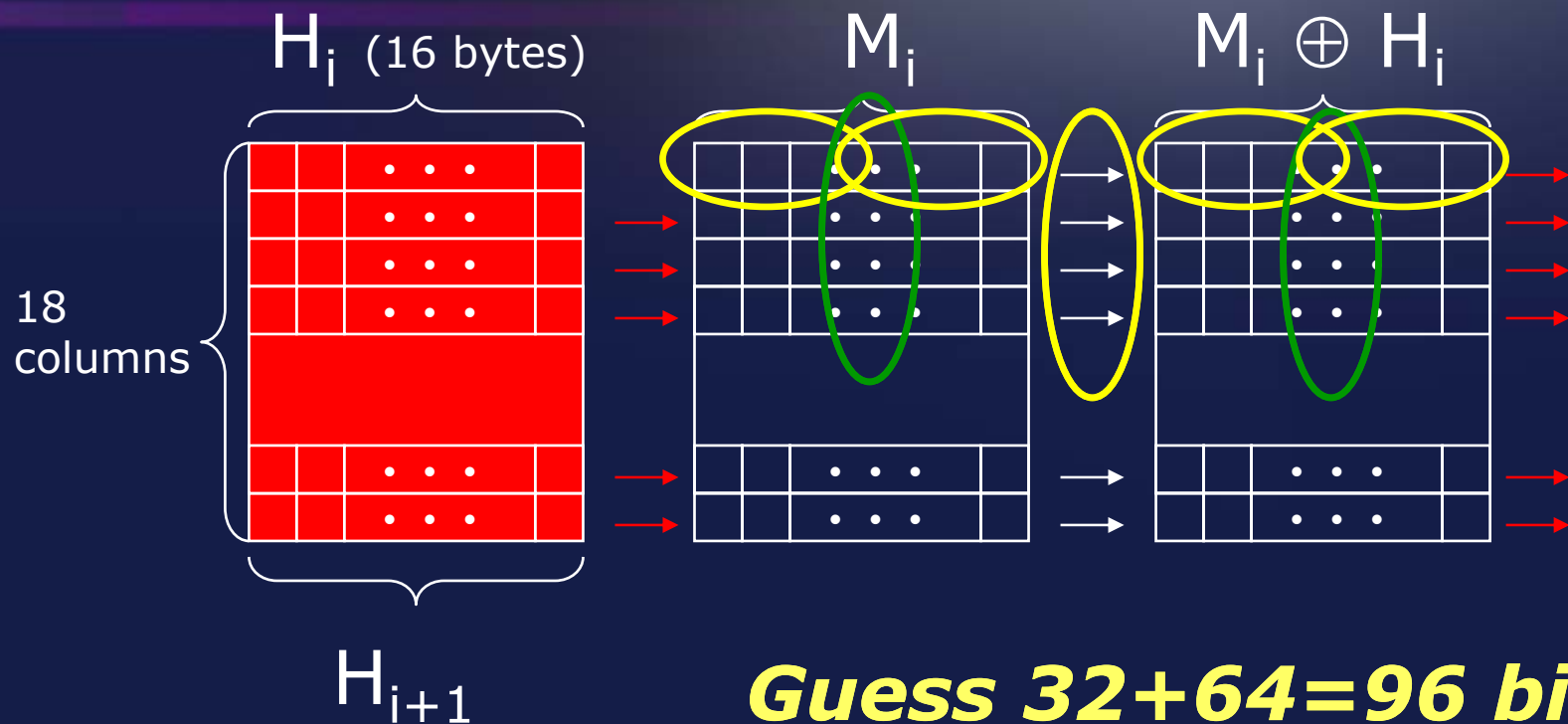


## General Idea



- *Guess the left half of  $M_i$*
- *Guess the right half of  $M_i$*
- *Match intermediate values «in the middle»*

# “Meet-in-the-middle” attack



**Guess 32+64=96 bits**

**Determine 64 bits**

## Summary

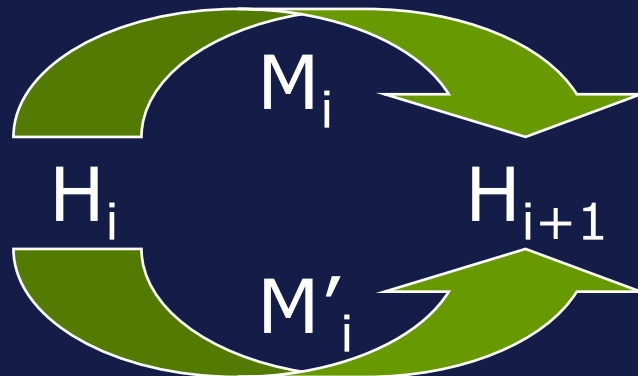
- This attack costs roughly  $2^{96} \times 2^8 = 2^{104}$
- Works when  $H_i$  and  $H_{i+1}$  are given, it retrieves ALL acceptable solutions  $M_i$
- When only  $H_{i+1}$  is given, a similar attack finds an acceptable  $(H_i, M_i)$  costs  $2^{73}$

## Application to the whole hash

- Merkle-Damgaard : attacks against  $F$  turn into attacks against the whole hash
- Here : last block of message must match the non-linear checksum
- Idea : multi-collisions for hash functions (Joux-04)

# Chaining Attack

- Goal = find a preimage of some target  $x$
- Pick a sequence of intermediate hashes  $H_0 \dots H_{128}$  such that
  - $H_0 = \text{IV of MD2} = 0$
  - $H_{128} = x$
  - Two possible message blocks  $M_i$  and  $M'_i$  at each step



## Chaining Attack

- Apply only 128 times the previous attack against  $F$
- All messages map to  $x$   
⇒ we get “almost for free”  $2^{128}$  preimages instead of just 1

## Chaining Attack

- $2^{128}$  different preimages of  $x$
- One should verify the checksum constraint
- Costs  $2^{64}$  to identify
- Overall Complexity
  - = 128 attacks against  $F$
  - $\approx 2^{104}$

## Conclusion

- Preimage and second preimage Attacks for MD2 faster than  $2^{128}$  (not practical yet)
- MD2 is not a secure one-way hash function
- General results (Kelsey/Schneier) do not apply well because MD2 is not Merkle-Damgaard